

FIG. 1

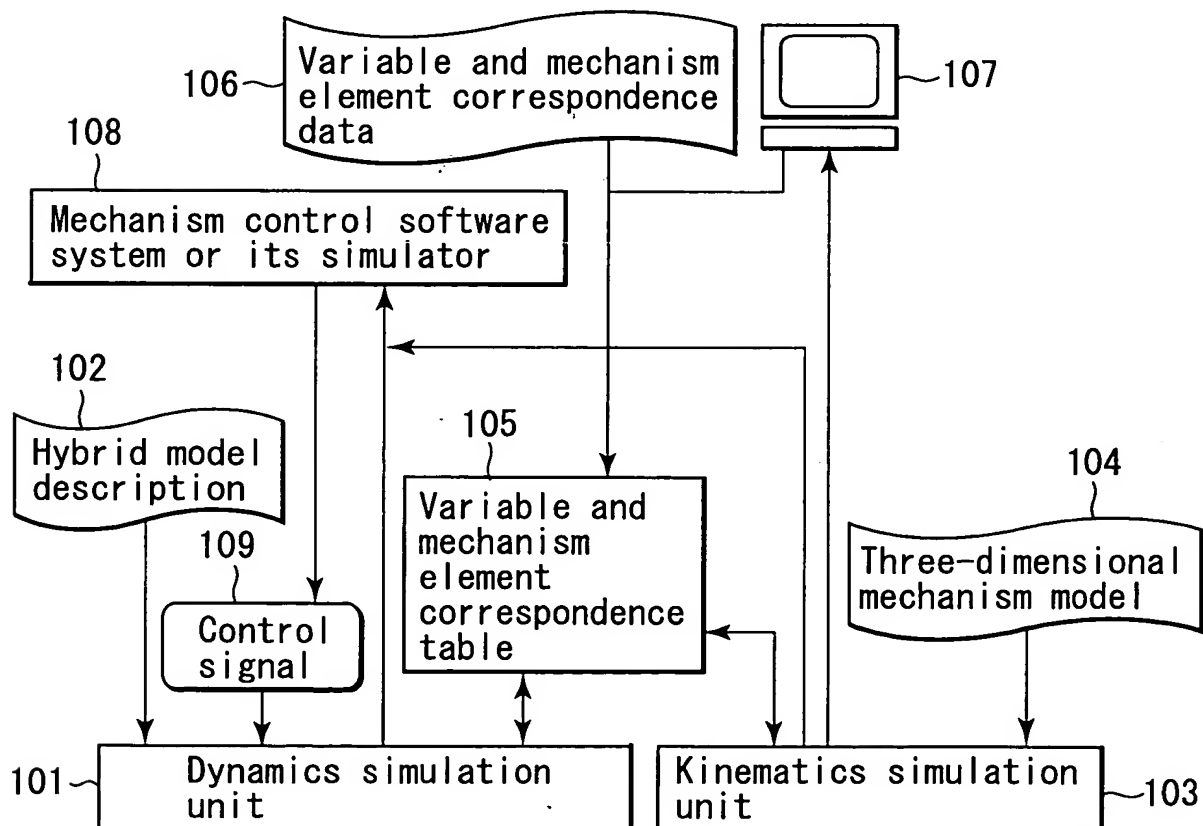


FIG. 2

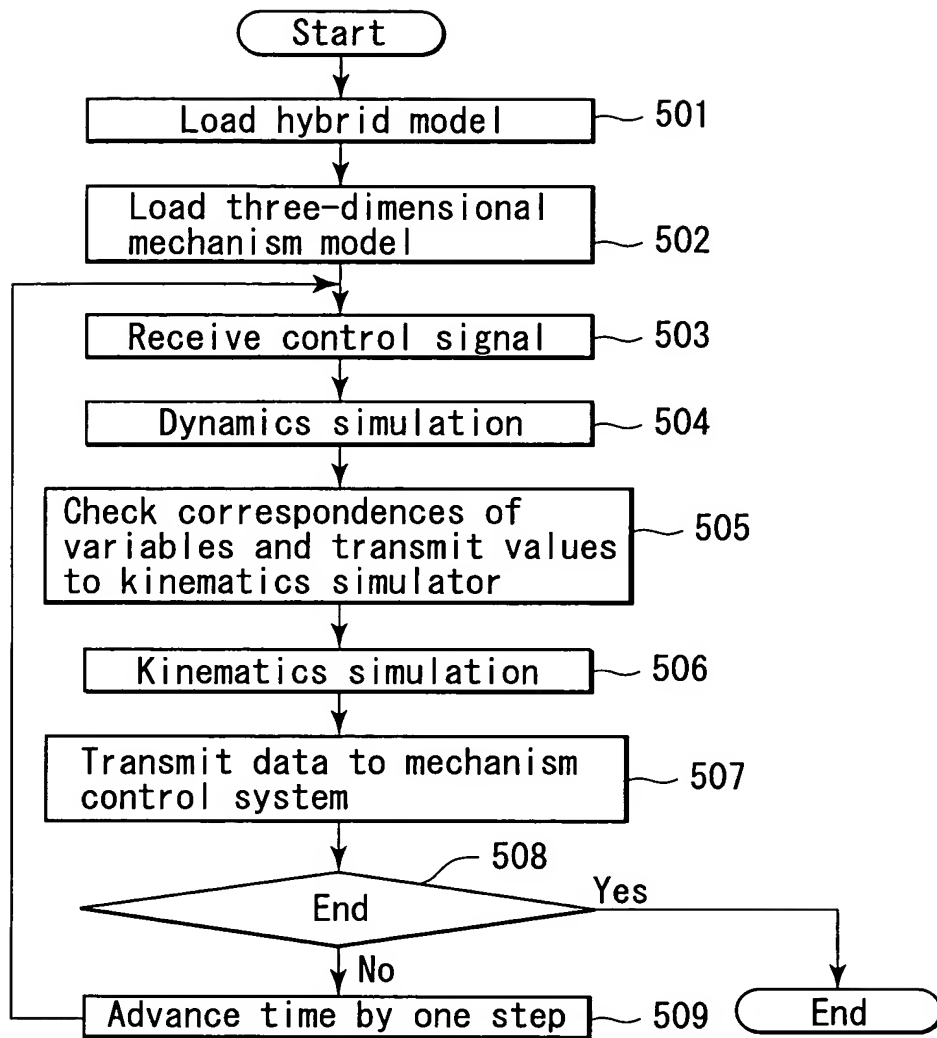


FIG. 3

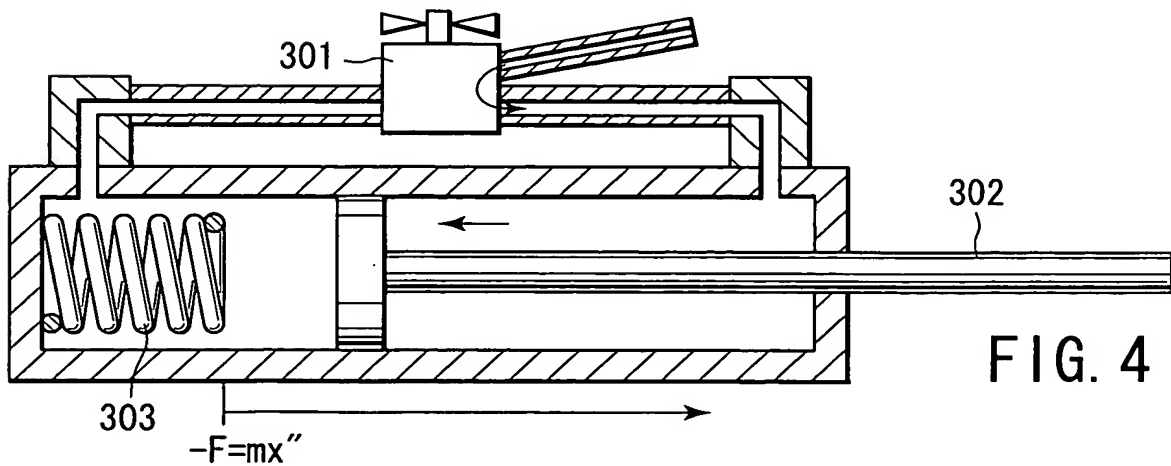
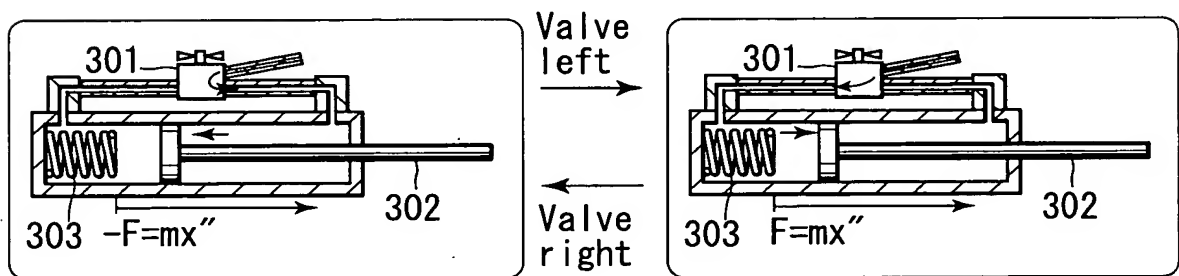
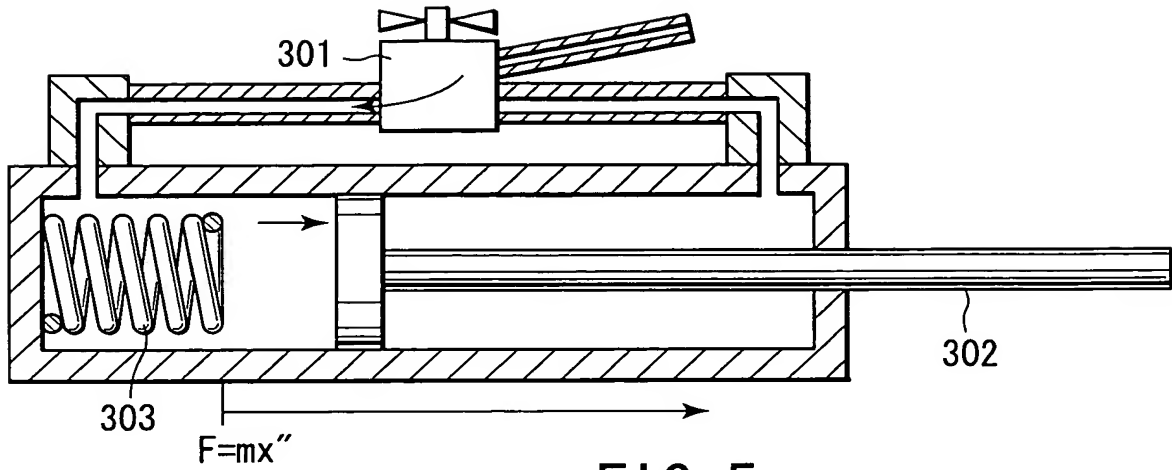


FIG. 4



```

L1...#define m 1
L2...#define f 100
L3... Right ev1
L4...wait 50 do Left ev2
L5...always if Left then do always F=m * x'' eq1 watching Right,
L6...always if Right then do always -F=m * x'' eq2 watching Left,
L7...sample(x),
L8...x=0, x'=0,

```

FIG. 7

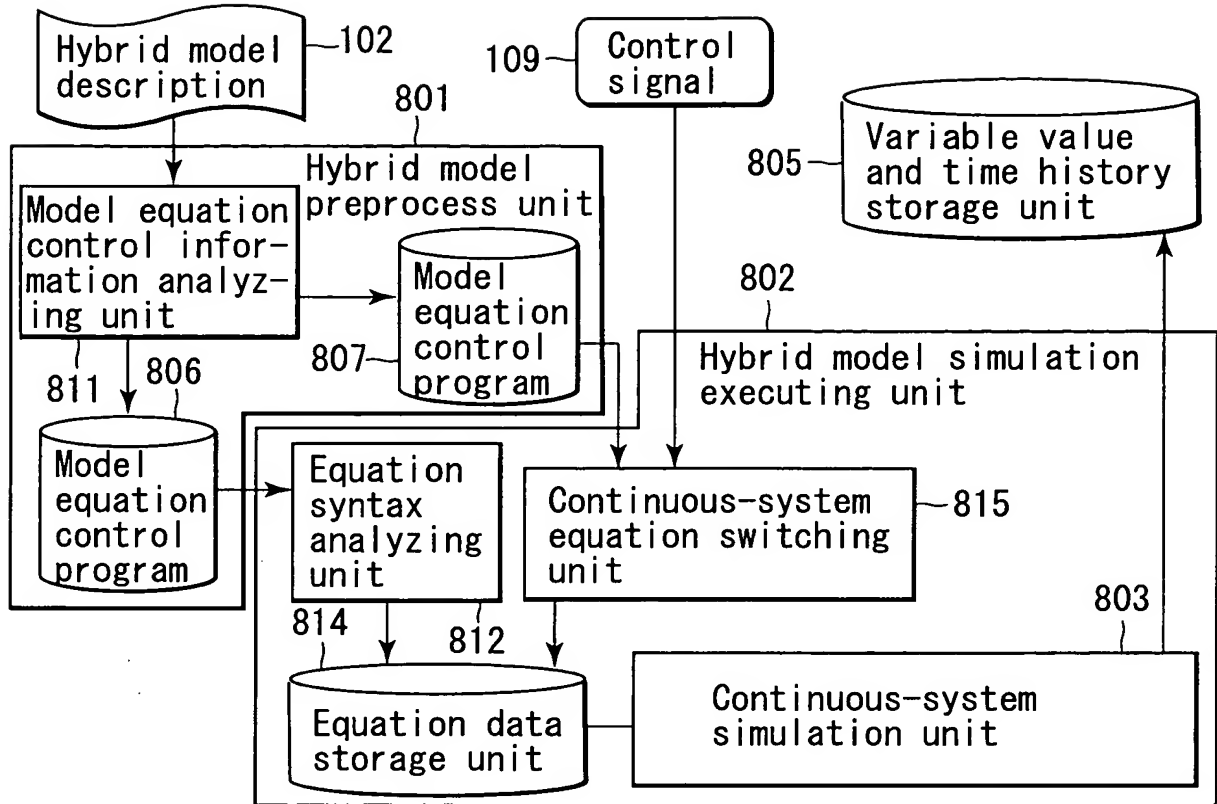


FIG. 8

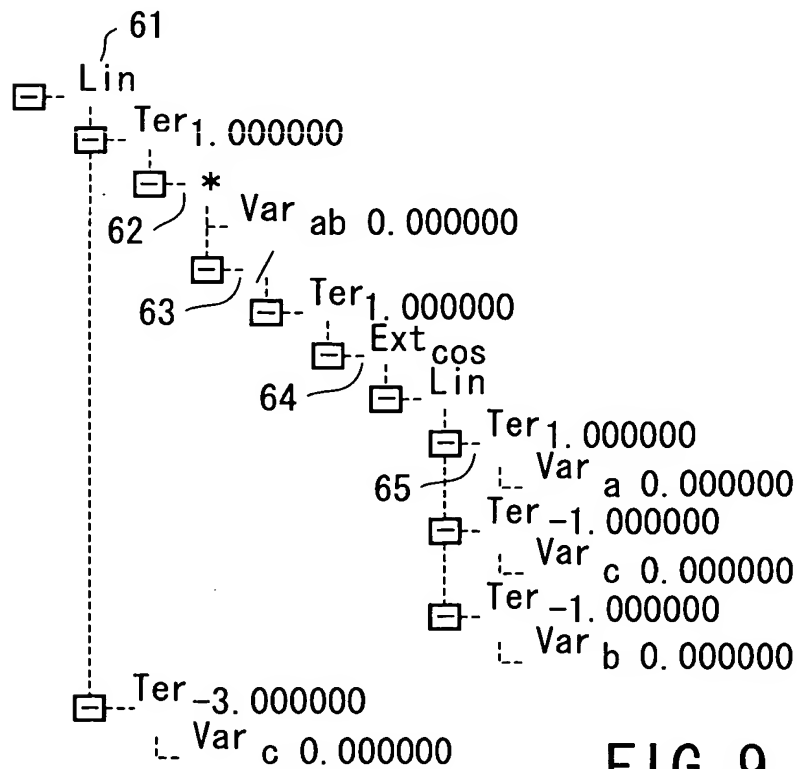


FIG. 9

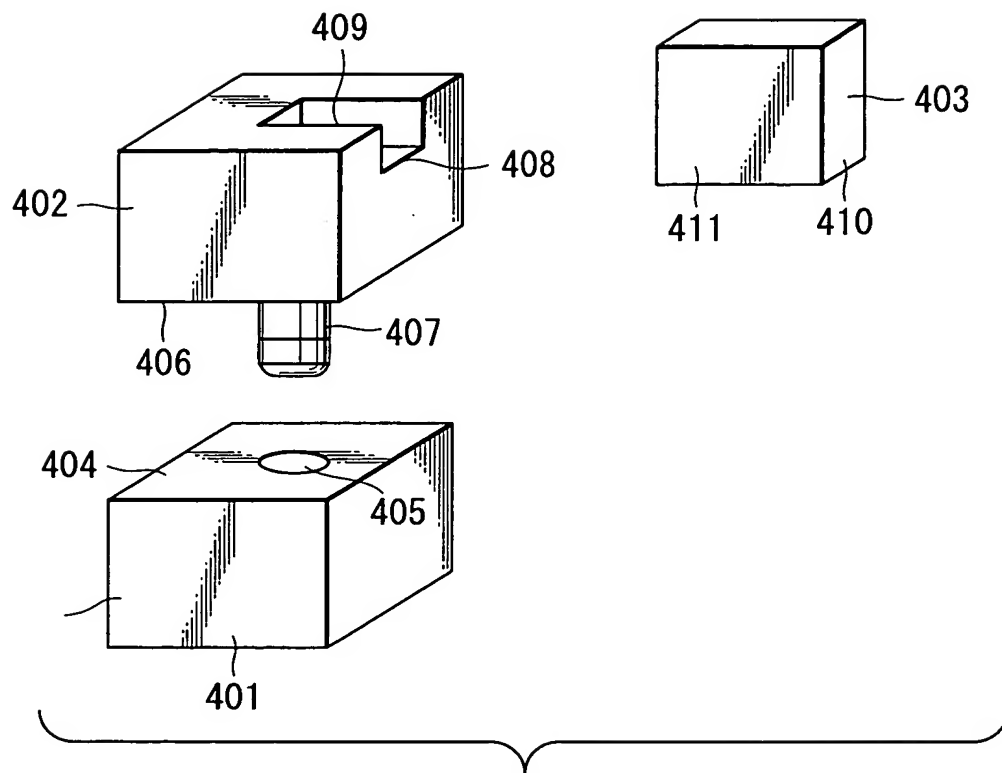


FIG. 10

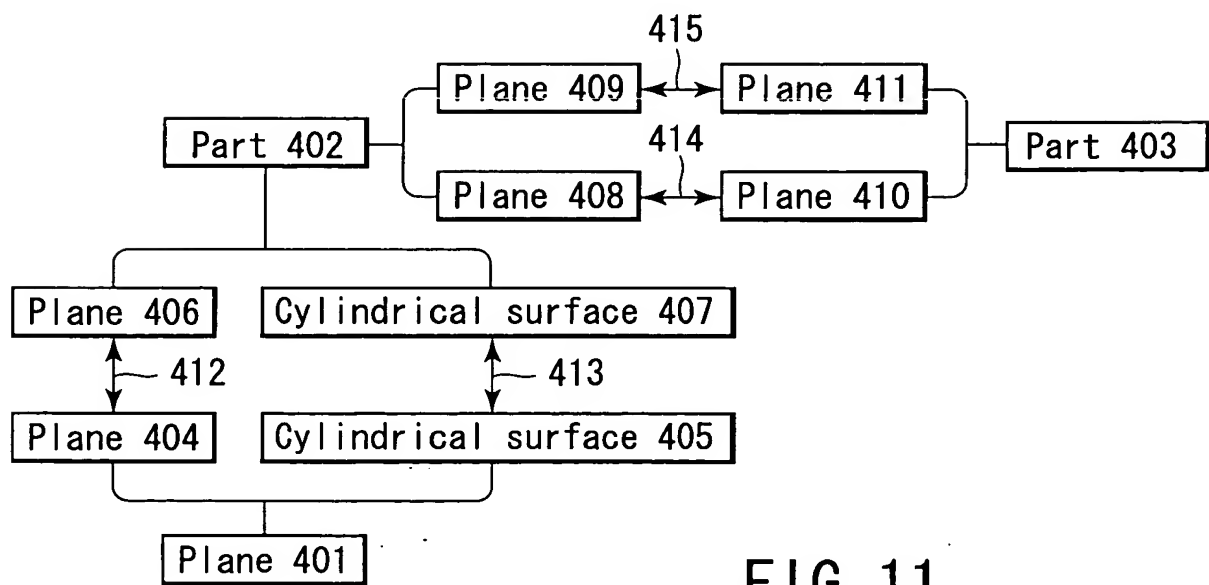


FIG. 11

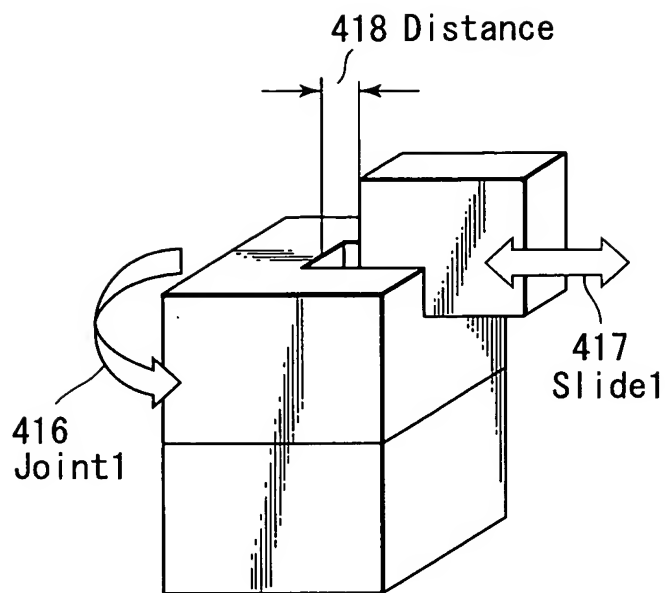


FIG. 12

Variable	Mechanical element name
x	Slide1
y	Joint1

FIG. 13

```

cont a, b;
cont sin(cont x);

a=0;
b=0;
always {
    b' =0.2;
    a' =sin(b);
}
sample(a);

```

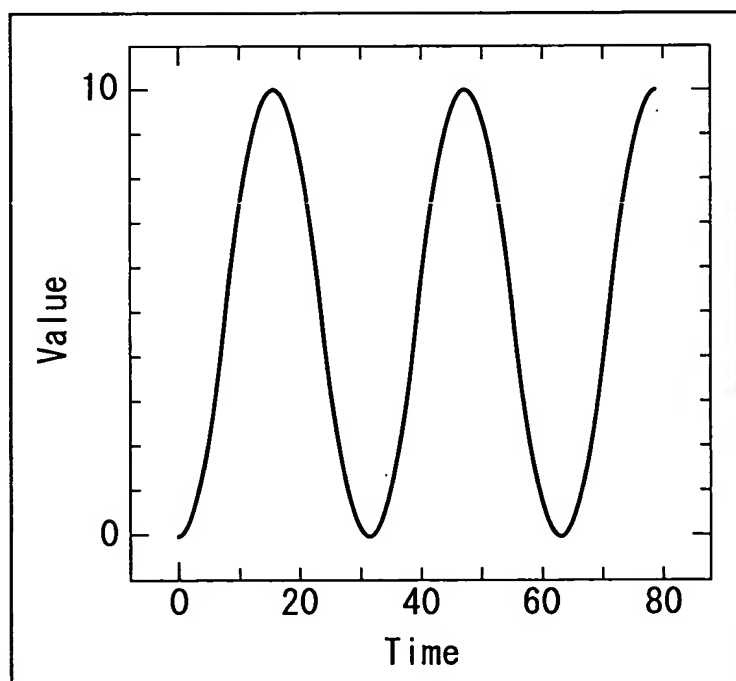


FIG. 14

```

class DCML_Class
{
    public cont m_a;
    DCML_Class(cont a) {
        m_a = a;
        m_a' = 0.01;
    }
    def {
        do {
            always m_a''+(1/4) * m_a' +0.03 * m_a = 1/2;
        } watching(m_a' = 0);

        when(m_a' = 0) always {m_a' = 0; }
    }
};
DCML_Class app1(1);
sample(app1.m_a);

```

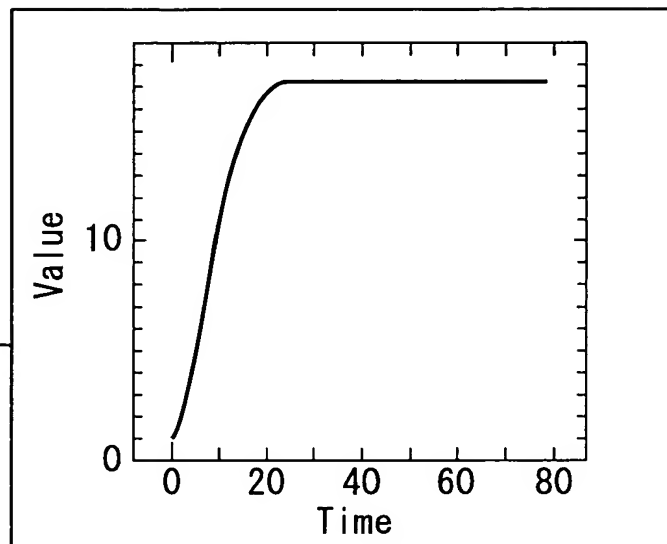


FIG. 15

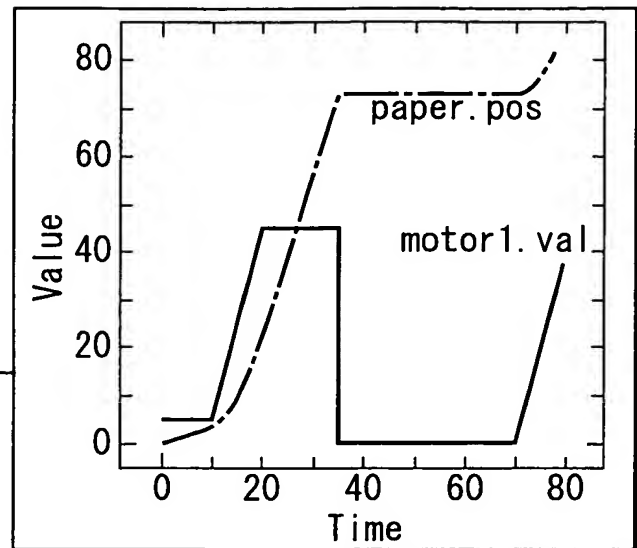
S1
 }
 cont time;
 time = 0;
 always {time' = 1;}

class Motor

```
{
  Motor(cont init_val, cont acc_end, cont end) {
    val_ = init_val;
    acc_end_ = acc_end;
    end_ = end;
  }
  public event go_;
  private cont end_, acc_end_;
  public cont val_, start_time_;
  def {
    always {end_' = 0; acc_end_' = 0; start_time_' = 0;}
    do {always val_' = 0; } watching(go_);
    when(go_) start_time_ = time;
    when(go_) always {
      do {always val_' = 4;} watching (time=start_time_+acc_end_);
      when (time=start_time_+acc_end_)
        do {always val_' = 0;} watching (time=start_time_+end_)
        when (time = start_time_+end_) always val_ = 0;
    }
  }
};
```

class Paper

```
{
  public cont val_, pos_;
  def {
    pos_ = 0;
    always pos_' = val * 0.075;
  }
};
```



```
always paper.val_ = motor1.val_;
when (time = 10) motor1.go_;
when (time = 70) motor1.go_;

Paper paper;
Motor motor1 (5.0, 10., 25.);

sample (motor1.val_);
sample (paper.pos_);
```

FIG. 16

S2

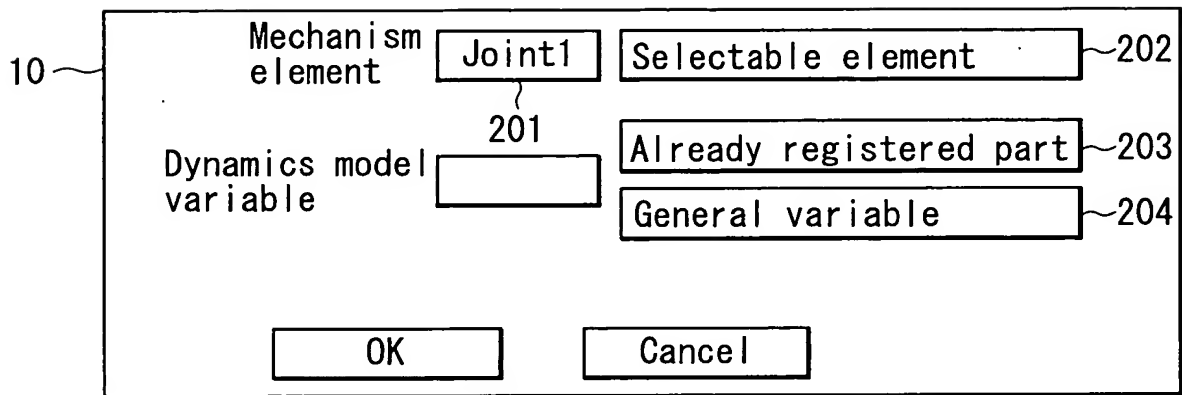


FIG. 17

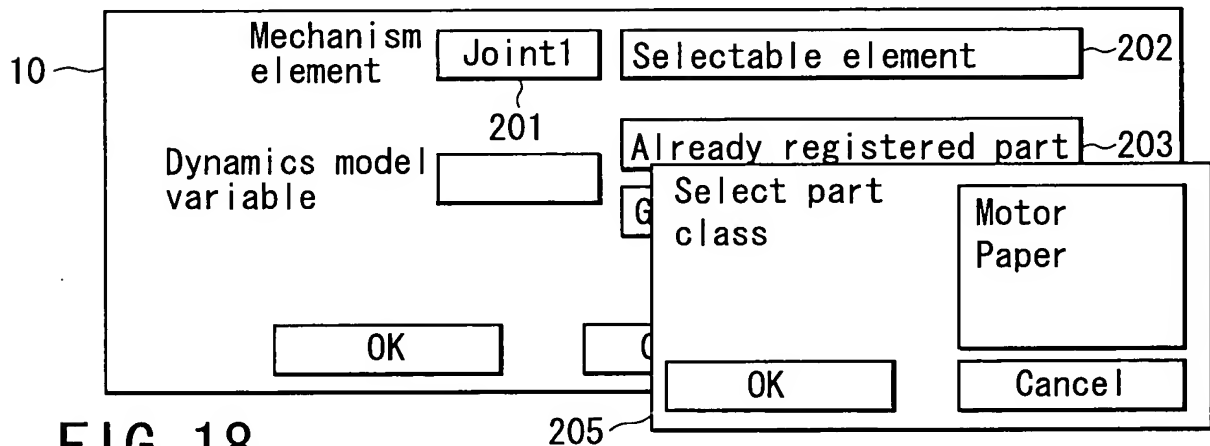


FIG. 18

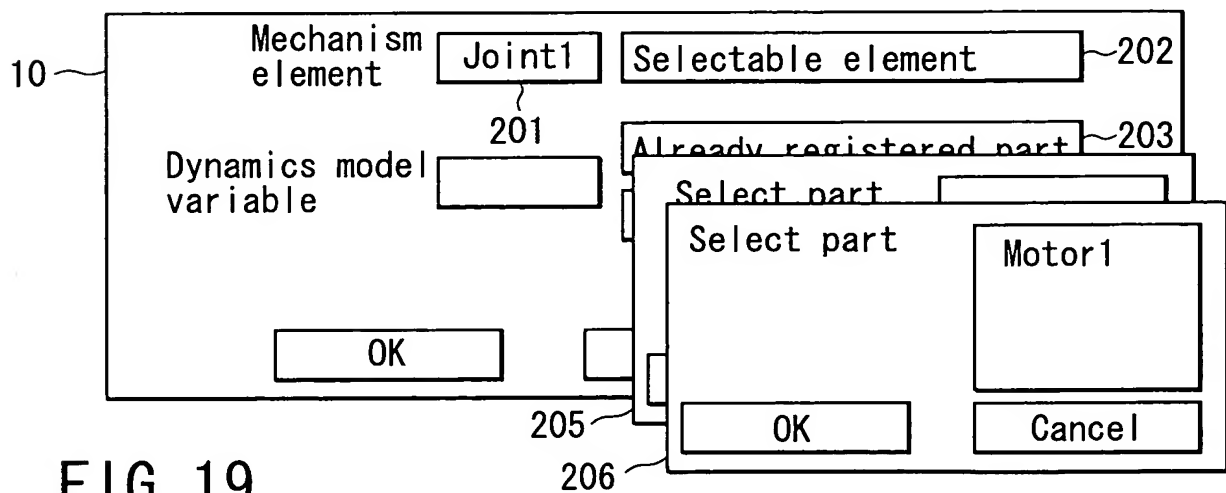


FIG. 19

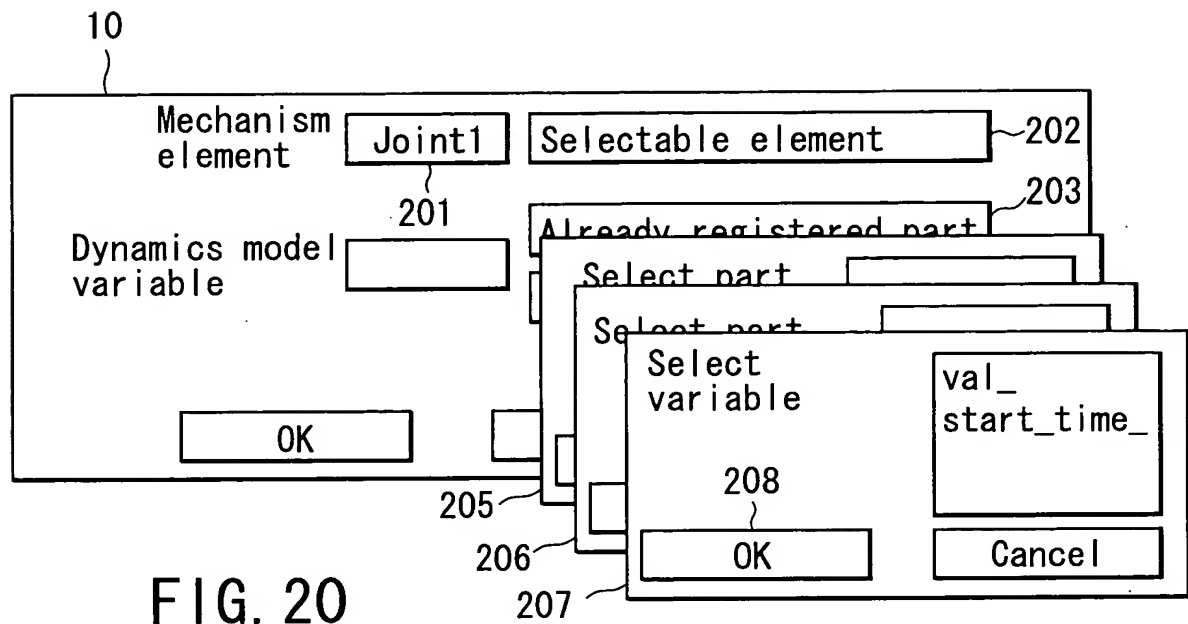


FIG. 20

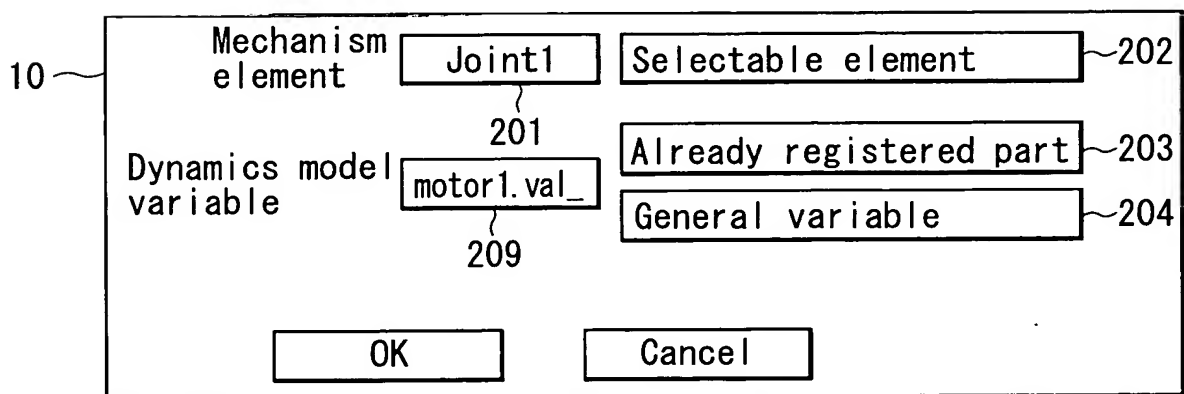


FIG. 21